

Thunderbird Films Launches *ZIXX LEVEL TWO* September 7th on YTV

--Second Season of Popular Live Action and Animation Series Leaps to the Next Level

Vancouver, BC (August 23, 2005) – Thunderbird Films Inc. is pleased to present the much anticipated second season of *Zixx Level Two*, which follows the successful first season of *Zixx Level One*, a kids sci-fi series that combines live action with animation, and chronicles the adventures of an unlikely team of heroes in a quest to save the universe from evil. This 13-part half-hour series premieres nationally **Wednesday, September 7th at 7:30pm ET/PT** on YTV, and repeats Saturday's at 3:30pm ET/PT (check local listings).

In Zixx Level Two, viewers will find a much more complicated world, where evil opponents are faster and stronger, with upgraded weaponry and inventories. Led by the fearless alien operative *Zixx Phunkee Zee*, the neighbourhood teens, *Riley, Meghan, and Dwayne*, prove to be able infantry in the nail-biting duel with the evil *Hargokks*.

Joining the creative team for its second season is Executive Producer **Ian Weir** (*Edgemont*), who brings with him many successful years as a writer, story editor and producer of award winning children's and adult programming. Also on board for *Zixx Level Two* is Vancouver-based Mainframe Entertainment, a leading creator of CGI and visual effects, whose latest in computer-generated animation is melded with the live action sequences.

"Thanks to the talented creative team we have in place, the second season of *Zixx* is much more challenging with smarter villains and more complex puzzles for our team to solve. That's why we call it **Level Two**", said Executive Producer, **Alexandra Raffé**.

Bonita Siegel, YTV's Director of Original Programs adds, "With the success of *Zixx*'s first season, which attracted strong teen audiences as well as the core 8-12 year olds, we expect *Zixx Level Two* to be equally, if not more impressive to audiences across Canada."

In Zixx Level Two, having survived Level One, intergalactic detectives *Zixx Phunkee Zee* (**Barbara Mamabolo**, *Confessions of a Teenage Drama Queen*), and her reptilian partner *Flanngo* (**Jeffrey Hirschfield**, *El Mundo Del Lundo*) find themselves catapulted into the shifting labyrinth of Level Two without their former human allies. More determined than ever to foil the diabolical plans of the supremely evil *Onccalon*, and save the universe, *Zixx* bursts out of the Keep and discovers her new Earth location – the sleepy, rural town of *Glen River*. *Zixx* discovers that, although *Glen River* is no metropolis, it certainly has its own fair share of evil alien activity. She teams with three human teenagers; *Riley* (**Ephraim Ellis**, *Falcon Beach*), *Meghan* (**Brenna O'Brien**, *The Dead Zone*), and *Dwayne* (**Reece Thompson**, *Stargate: Atlantis*) to find the Key that opens the Golden Gate.

Racing against time and *Onccalon*'s lackeys while they struggle towards their goal, the team encounters several people who seem to know about their quest. Some, like *Earl* (**Michael Ecklund**, *Battlestar Galactica*) the mullet haired head-banger, are clearly *Hargokk* minions. But what about *Riley*'s friend *Markko* (**Tyler Johnson**, *The L-Word*) the mysterious Librarian (**Matthew Walker**, *Wicker Man*), or *Jayda* (**Agam Darshi**, *The Final Days of Planet Earth*), the goth juice girl at the rec center? *Zixx* is only too aware that there is a mastermind at work behind *Earl* that is the most sinister, cunning and deadly opponent she and *Flanngo* will ever face.

Zixx Level Two's live action sequences were shot on location in Langley, BC during the Spring of 2005. The series is Produced by **Michael Shepard** (*Desolation Sound*) and **Ron McLeod** (*Dreamkeeper*). Executive Producers include **Alexandra Raffé** (*I Heard the Mermaids Singing, Flower and Garnet*), **Michael Shepard**, and **Ian Weir** (*Edgemont, Dragon Boys*).

Zixx Level Two is developed by Savi Media Inc. and The Nightingale Company. It is produced by Thunderbird Films in association with YTV, a Corus Entertainment Company. It is also produced in association with Mainframe Entertainment Inc. **Zixx Level Two** is produced with the financial participation of the Canadian Television Fund: Telefilm Canada Equity Investment Program and the CTF License Fee Program, Shaw Rocket Fund, Canadian Film or Video Production Tax Credit and the Province of British Columbia Film Incentive BC.

Vancouver-based **Thunderbird Films Inc.** is recognized around the globe as a producer, distributor and financier of high quality television and films. Thunderbird Films is responsible for internationally acclaimed scripted drama and action series, award winning theatrical features and movies-of-the-week produced for and aired on every major U.S. network as well as major broadcast and cable outlets around the globe. Thunderbird Film's commitment to high production values and its unique focus on global, high-value territories for distribution as well as the economical benefits of its British Columbia location, have distinguished the company among its competitors in the world marketplace. For more information on Thunderbird Films, visit www.thunderbirdfilms.net

Mainframe Entertainment Inc. is the industry leader in computer generated (CG) animation for television and direct-to-video/DVD family entertainment. Mainframe has produced over 250 half hours of CG animated television as well as six CG animated direct-to-video/DVD feature films and two one-hour CG animated television specials. Mainframes' CG animation expertise is also being used in the production of theatrical feature films, interactive games and commercials. Established in 1993, Mainframe continues to grow its library of proprietary productions, and has received many prestigious awards for its work on such international brands as *Barbie*, *Hot Wheels*, *Spider-Man*, *Casper* and *Popeye*. The company is recognized as a CG animation pioneer having developed the groundbreaking internationally distributed television series *ReBoot*. Mainframe clients include Sony, Mattel, Lions Gate Home Entertainment, Electronic Arts (Canada) and MTV. Mainframe's majority shareholder, IDT Corporation, is a NYSE-listed multinational telecommunications and entertainment company.

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High-Res Photography available at pressroom.corusent.com

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